PAULO MIRANDA

COMPUTER ENGINEER

CONTACTS

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📍 Portugal

DIGITAL SKILLS

- React.js
- JavaScript
- Node.js
- SQL
- Git
- Next.js
- C#/C++
- HTML/CSS/JS
- Unity

LANGUAGES

- Portuguese (Native)
- English (Fluent)

PROFILE

I am a CTeSP Software Development student, passionate about programming, new technologies, and teamwork. I am looking for a job that allows me to apply and develop my technical and personal skills, deepen my programming knowledge, and continue my studies, as I intend to pursue a bachelor's degree.

PROFESSIONAL EXPERIENCE

Z89 Develop   2025 - 2025
Freelance Internship

- During the internship, I participated in the development of projects using WordPress and React, working remotely. This experience allowed me to learn new technologies, improve my programming skills, and collaborate on real-world projects within a professional company. After the internship, I continued developing additional projects with the company.

Final Project – The Gambler   2024 - 2025
Academic Work

- I developed a casino website with cryptocurrency integration as my final course project. During development, I deepened my knowledge of Next.js and Git, improved my SQL skills, and explored emerging technologies such as Blockchain. The project was successfully completed.

Projeto Tecnológico - FNAPH   2023 - 2024
Academic Work

- I developed a horror game in Unity (C#), inspired by the Five Nights at Freddy's franchise, using SQL to store player progress. This was my first large-scale project, allowing me to improve teamwork skills and deepen technical knowledge in various areas of game development, much of which was self-taught.

EDUCATION

Professional Course – Computer Systems Management and Programming Technician   2022 - 2025

Professional School Gustave Eiffel – Amadora Centro

CTeSP – Software Development (Computer Engineering)   2025 - Present

ISTEC – Higher Institute of Advanced Technologies